

# Race for \$1



This is a game for two or more people. The object is to be the first person to get enough coins to trade in for the \$1 bill. It's fine to have extra coins, but you must have at least \$1.

To play, you need two dice, a \$1 bill, and lots of coins (25-30 pennies, 5-10 nickels, 5-10 dimes, 2-3 quarters). Set the dollar bill aside. Put all the coins in a pile. Everyone should take turns.

1. On your turn, roll the dice. The sum tells you how much to take from the coin pile.
2. You can also use your turn to exchange some of your coins. (10 pennies for 1 dime, 2 dimes and 1 nickel for a quarter, etc.)
3. Give the dice to the next player and follow the same rules.
4. Play until one player has enough to exchange for the \$1 bill.

Remember:

You may only exchange (or "play trade") when it's your turn.

Watch to make sure you agree with what the other players do.

