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# Letter from The Editor

Ever since I decided to do a magazine I already had an idea in my head and that idea is video games. I always loved video games it gives me something to do it entertains me and it allows me to think and focus on that only. Nowadays the best games are the ones



with the best graphics and action. Everyone likes video games so I thought it would be good to make a magazine on video games. Every person who enjoys video games I expect to buy it and that is my goal get the most sales and the best ratings than any other video game magazine. I named my magazine Game Enforcer because I enforce video games and I cant stand the fact that some people may not enforce video games. The struggles about my magazine was probably thinking of what type of games to base my magazine on but I couldn't decide to I made the magazine on all games. I had many successes especially the fact that every person I had hired to write for me was an excellent writer and they are the reason this magazine could get anyone to buy it is that I picked the right writers for the job. In this

magazine you will see the coolest ads and the most legit info articles you can ever find. Some of the ads include Xbox 360 skins allowing you to customize your precious baby. Another ad is that there is an amazing ad on Assassins Creed Brotherhood and an amazing ad on Clash Of Clans. There is articles on a strategy game called Sid Meiers Civilization 5. My reason for this magazine is to give you fans of this magazine a chance to learn more about video games than any online ad can tell you and also its to give you a chance to see the new games coming out or what is starting to be making. Game Enforcer is just a group of people providing you with information and telling you about the latest games. We have great ads that we think you will enjoy and we hope you enjoy them so much you buy them and have fun like so many before. A lot of the games we



advertise or even have as articles are online games so in order to get the full fun you need to get the internet connection. I really loved making this magazine and I hope you guys can enjoy me and my writers work we have worked so hard on this so enjoy.

Dear, Eli Gutierrez:

I was amazed of these article in your past magazine. The way you explained how much hockey players have gotten injured over the years so they could not play the game was crazy. I was also curious about the story of Master chief. He has an extremely interesting background story. Just wanted to point that out good job.

Sincerly,

Jason Huang

Dear Magazine editor:

I just recently read your last magazine issue. Upon reading it, I had a major disagreement with your “fact” about the best games. You confidently stated that, quote “The best game series ever is Halo.” I have reason and evidence that in most copies ever bought for one gaming franchise is *Legend of Zelda*. This popular series having over 6 entries, including *Ocarina of Time*, *Majora’s Mask*, *Twilight Prince*, and more. Having played all of these games as a young child with my older brother on the GameCube. I have to disagree. with your “fact.”

Josh Giese

# Call of Duty: Ghosts

This is a story about two brothers named Hesh and Logan. They are 16 and 18 years old and living happy lives. A US satellite called Odin was attacked by the Federation of South America. Odin was filled with large kinetic rods. Odin exploded and got caught in the earth's atmosphere getting sucked in by earth's gravity. Odin came crashing down on the US. The devastation was possibly worse than nukes. The nation we loved was nearly destroyed. Within a blink the US became a weak country. The Federation attacked the US focusing their invasion in the south. The Federation captured civilians and executed them.

The US created a unit called *GHOST* to defend the US. Their main skill was stealth. Hesh and Logan wanted to defend their country and applied for *GHOST*. Also their father was an ex-marine and they wanted to follow in his footsteps.

The Federation had two major

The US wanted to block the roads and highways from Dodge City, Kansas to Edinburg, Texas.

Blocking the roads would cause supplies to stop getting from base to base.

Their first mission was to clear out and take over Dodge City, Kansas. From Dodge City they took highway 50 to highway 35, putting a soldier every 20 yards. By the time they reached Oklahoma City they were running out of soldiers. They called in air support to deliver soldiers. They finally reached San Antonio where they found a mega base.

Thick steel walls with barb wire on top surrounded the entire base. They waited for a cargo shipment to arrive. The gates opened and the ghosts slipped in. The ghosts took over the base and found nukes. They threatened the Federation, to leave or be blown up. The Federation gave up and went home..

**Luke Petrasko**

By Soldiers stand by their enemy, Ghosts haunt them



# CLASH OF CLANS

BUILD  
YOUR  
BASE



ATTACK  
CLANS

JOIN  
A  
CLAN  
FREE ON THE APP STORE

This image shows the "Search Clans" interface in Clash of Clans. It lists several clans with their names, levels, and trophy counts. The clans are ranked by trophy count.

Rank	Clan Name	Level	Troops donated	Troops received	Trophies
1.	TigerWolf	48	38	45	1424
2.	Breadser	41	0	0	1296
3.	Jack	40	15	15	1155
4.	WolfWarrior36	30	5	0	1050
5.	sugMan 68tvnyv+	26	10	35	884
6.	CROSBY87	27	28	20	786
7.	Spak	14	0	16	559

There are many types of video games out there. Let's start with some basic ones like Halo 4, Minecraft, Call of Duty Black ops 2, Call of Duty, MW3, Madden 25 and lots more. Let's tell you about what some of the games are about. First Halo 4: Halo 4 is about this guy who is a soldier in the future and there ship was attacked by the covenant. He wakes up from a deep sleep and the ship is going to crash into a planet filled with the covenant.

You have to fight through them and complete missions and go to checkpoints throughout the way. You have a hologram person named Cortana and she tells you which way to go. But further in the game she starts to break down and corrupt. Second Minecraft: Minecraft is a game made out of blocks. And you are a person named Steve. You have to make shelter and weapons and fight mobs. There is day and night. At night monsters come out and if they see you they will try to kill you and make you lose all your stuff. The types of mobs are zombies, skeletons, spiders, creepers, and Endermen.

The types of animals are cows, pigs, sheep, and wolves. There are NPC's which are nonplayable characters. They live in villages spread across the world. Third Call of Duty Black ops 2: It's a game where you play as a navy seal and kill enemies and save hostages. There are three different ways to play one is campaign the second is multiplayer and third is

zombies. Campaign is where you do missions and kill enemy forces.

You can shoot down enemy helicopters with missile launchers and can send bomb strikes and more. Multiplayer is where you can fight each other or you can have enemy bots and kill them. You can set a score and time limit. You have to play the campaign first to play multiplayer. Third is zombies. zombies is where you are in a map and zombies try to kill you.

you get points when you kill zombies. You can buy better weapons to fight off the zombies. There are rounds and every round gets harder as you go on. You can pack a punch your weapons which make them stronger and faster. there is a mystery box somewhere around the map. The mystery box gives you random weapons. But when you are waiting for the weapon zombies still can kill you. You can play with your friends and see how long you can survive.

**By Jacob Griesbach**



## **Primal Carnage**

**Primal Carnage is a very good dinosaur game where you are on two teams Dinosaur team or Human team. You are randomly put onto a team which at the end of the game the teams switch. When you join a game or get killed you can chose which dinosaur (T.rex, Novaraptor, Crontotaurus, Pterodon, Dilophisaurus, and Spinosaurus) or which (Pyro, Sniper, Machine gun person, Indian with a shotgun, Person with a net gun) human you are. When you start playing you want to kill as many dinosaurs or humans if you're a dinosaur. The Pterodon is the airal support to the dinosaurs and when it roars it puts a dinosaur eye above the humans. The T.rex or the Spinosaurus is the AT-AT (Star wars walker) of the dinosaurs there the two dinosaurs that can push and scatter the humans easily. The Novaraptor is the sneakiest dinosaur on the dinosaur team that can basically can go in and take out small groups of humans. The Crontotorus is the brute strength of the dinosaur team because it can launch people very far and kill them with fall damage. The Dilophisaurus is also sneaky but it doesn't do well in taking out a small group**

**if it went into a small group it should shoot the humans with sticky goo that blinds the humans so it can get a way or attack without being seen. The Pyro is armed with a flame thrower that burns the dinosaurs and can kill small dinosaurs easily. The Sniper is the one that can shoot the dinosaurs far away from it and it can shoot a poison dart that makes the dinosaurs walk crookedly. The Machine gun person can shoot at the dinosaur's rapid fire and it can be of help against the two biggest dinosaurs (Spinosaurus and T.rex) by bringing their health down quickly. The Indian is one of the worst ones because you aft to reload your gun every six shoots the only thing it good for are throwing a flare that blinds the dinosaurs. The Person with the net gun is one of the ones that can take down the Pterodon and the Novaroptor and it also has two pistols. There are different maps with different difficulties of finding the other team. One map is mainly in a bird cage for Pterosaurs. Another map is in the winter and also is in the mountains. Another map is at the docks where there is a cargo ship. Another map is inland in a forest with a clearing**

# Primal Carnage

that has a broken down plant that usually becomes the human stronghold.



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In-Game



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# Rbox-One

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real it would be  
real!**



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of Gaming!**

# Halo Reach

In Halo Reach the time of this was before the first Halo but was one of the late games made. But basically in this game you are a new Spartan and is part of Noble Team and your job is to defeat the covenant and save Reach. Once the covenant first invaded Reach ONI basically declared the command of the UNSC(United Nations Space Command)to order all the Spartans to go and



fight and try to save Reach but since the Covenant had more forces they overran the Spartans and defeated them one by one. All Spartans were eliminated except for Spartan 117 John A.K.A Master Chief. They shipped Master Chief on the Pillar of Autumn before the covenant can stop them. Every Spartan fought till they were at

their end of their energy they never gave up and they never ever thought they were going to lose. They tried as hard as they can for as long as they can. In the first mission of Halo Reach the UNSC sent Noble Team to investigate a death. That is when they figured out that the Covenant was on Reach. That is why they called for all the Spartans so they wont lose reach. Noble team had six memebers. Noble one was Carter the Leader. Noble two was Kat the second in command. Noble three was Jun the Sharpshooter. Noble four was Emile the Close Quarters Combat Specialist. Noble five was Jorge the Heavy Weapons Specialist. And you were Noble Six the Rookie. In Reach you go on missions you didn't see in Halo, Halo 2, Halo 3, Halo 3 ODST. Halo Reach was the last Halo Bungie made. Bungie left the production and the rights to 343 Industries which made Halo 4. In this campaign you end up flying ships fighting in space driving warthogs and encountering the worst covenant vehicle

of all you will not be happy to see it and it may also be the death of a Noble Team member. ONI is in trouble you go to their swordbase about 3 times in the campaign and you see Dr. Halsey and rescue her. You may have to carry an A.I. and deliver it to the Pillar of Autumn and keep it safe or it can be the death of the UNSC. Spartans were invented



and invested by Dr. Halsey. She started to make Spartans to first fight the inzurrectionists not to fight the covenant but when the covenant came they prevailed and maybe they can save Reach. Halo Reach has a stunning campaign that all Halo fans will enjoy and can be a huge success for 343 and Bungie and hopefully give them ideas for Halo 4 and keep some stuff or get rid of them but lets hope they continue Halo.

By Elijah Gutierrez



# My Experience with In-game Purchases (Fiction)

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When I was 5 I got an really fun app on my iPad called Jetpack Joyride. It was a game about trying to get as far as possible by tapping and holding the screen to go up and letting go to go down, however there is lots of obstacles like electric fences, missiles, and lasers, also there is power-ups like vehicles. I played it for a little bit and then saw “Get Coins” off to one side. Coins are the currency in Jetpack Joyride, you use coins for a lot of things like new jetpacks, boosts, clothes, and gadgets. So naturally I tapped it. It brought me to a nicely presented Screen with a bunch of buttons on it labeled things like “1000 coins” or “Double coins” one was even labeled “1,000,000 Coin Ultimate Pack”. So I tapped them, at first I thought It was just giving me free coins. Then I thought about why it was giving me free stuff, but I didn’t really care. So I just kept tapping them. The total cost was \$50. After that I got my iPad taken away for a week. When I got It back I got another new game called “Tiny Tower” it was a game about building a tower a tall as you can by making restaurants, retail stores, and

apartments Then people will move into the apartments. You can also move the elevator up and down to get people to their requested floors and then they tip you sometimes. It’s a very fun and addicting game and it doesn’t have very many in-game purchases in it, And it is a fun game

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Halo, it is a popular game series that started in 2001 and has continued to this day. Developed by Bungie, Halo is known worldwide by many and most Xbox 360 gamers. Its latest game in the Halo series: Halo 4, Bungie left the Halo series and let 343 Industries develop Halo 4 and a next Halo game that is or is not going to be titled Halo 5. Starting off with the first Halo game "Halo: Combat Evolved" it was announced in 1999 and released on Nov. 15 2001. You play as John – 117 (Master Chief) as the human race slowly dies off by the infamous Covenant, Master Chief is determined to keep humanity alive and win the war. With 4.98 million sales (North America) it was a great leap in the FPS (First person shooter) saga. Our next game: Halo 2 is one of the most popular games of 2004. With 6.82 million sales, this was a sequel to Halo: CE with more covenant, more guns and more Master Chief. It sold 1.1 million more than Halo: CE and was popular for its multiplayer. Halo 3 was a worldwide seller making very close sales with Call of Duty 4: Modern Warfare, it made 11.87 million sales and set a record for highest gross of an entertainment product within 24 hours of its

release. It had outstanding graphics and was released on September 25, 2007. The next game in the Halo saga is (Halo Wars doesn't really count) Halo 3 ODST, Takes place in the time of Halo 3 but isn't the same place this Halo 3 and you don't play as master chief, you play as a unnamed Rookie with your teammates: Buck, Dutch, Mickey, Dare, and Romeo in Kenyan City in Mombasa (Africa). With sales going up to 6.22 million sales, Another great Halo game called Halo: Reach was one of the most liked Halo games by gamers. You once again don't play as master chief you play as a member of a squad on the planet Reach. Released on 2010, this game made \$200 million on its launch day and was highly rated by retailers. When Bungie abandoned Halo, 343 Industries took over and made Halo 4. You play as master chief and start on an abandoned UNSC spacecraft. Making \$220 million on its first day. 343 Industries did a decent job.

# PS VAMOS



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# Collision

ESRB



Future vs Modern



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